

キャラクター名

プレイヤー名

Character Overview Table including种族 (種族), 生まれ (生まれ), 冒険者Lv (冒険者Lv), and 経験点 (経験点).

Statistical and Skill Tables including ability scores (能力値), skills (技能), and body/heart stats (体心).

戦闘特技 (Battle Specialties) table listing various skills and their associated costs.

言語 (Languages) table listing known languages like 交易共通語 (Trade Common Language) and 魔神語 (Demon Language).

練技/呪歌/騎芸/賦術 (Practice/Songs/Riding Arts/Incantations) table.

名誉アイテム (Honorary Items) table for tracking named items and their points.

技能 (Skills) table showing levels for ファイター (Fighter), グラップラー (Grappler), フェンサー (Fencer), and シューター (Shooter).

鎧と盾 (Armor and Shield) table detailing armor types and shield stats like 回避能力 (Evasion) and 防護点 (Defense Points).

武器 (Weapons) table listing weapon types, usage (用法), and damage values across different levels.

一般装備品 (General Equipment) table with checkboxes for various equipment items.

所持金 (Money) and 預金・借金 (Savings/Borrowing) table showing current and target values.

Statistical Summary table showing 制限移動 (Limited Move), 通常移動 (Normal Move), 全力移動 (Full Move), 回避 (Evasion), 防護点 (Defense Points), HP, 魔物知識/弱点 (Monster Knowledge/Weakness), 先制力 (Initiative), 生命抵抗 (Vitality Resistance), 精神抵抗 (Spirit Resistance), and MP.

魔法技能 (Magic Skills) table listing spells like 操霊魔法 (Soul Control Magic) and 召異魔法 (Summoning Magic) with their levels and magic power.

装備品 (Equipment) table listing body parts (head, ears, face, etc.) and their equipped status.

装備品 (Equipment) table for the left hand, listing specific equipment items.

その他メモ (Other Memo) table for notes and an 自動失敗チェック (Auto-Failure Check) section.