

キャラクター名

プレイヤー名

Character basic information table including种族 (Elf), 生まれ (剣士), 冒険者Lv (13), and 経験点 (120).

Character stat table with columns for ability values (能力値), bonuses (ボーナス), skills (技能), and levels (Lv.).

Combat skills table (戦闘特技) listing abilities like タフネス, バトルマスター, and their respective levels and costs.

Language table (言語) for 会話 (conversation) and 読文 (reading text).

Skills table (練技/呪歌/騎芸/賦術) for listing various skills and their details.

Reputation items table (名譽アイテム) for tracking items and their point values.

Skills table (技能) with columns for level (レベル), hit (命中), evasion (回避), and damage (ダメージ).

Armor and shield table (鎧と盾) with columns for rank (ランク), strength (筋力), evasion (回避), and defense (防護).

Weapons table (武器) with columns for usage (用法), strength (筋力), hit (命中), hit points (命中力), cost (C値), and damage (ダメージ).

General equipment table (一般装備品) for listing various items and their statuses.

Equipment stat table including movement (制限移動), evasion (回避), defense (防護), HP, and MP.

Inventory and money table (所持金) showing current funds (1100 G) and loan details.

Magical skills table (魔法技能) for listing spells, levels, and magical power.

Equipment table (装備品) for listing items and their descriptions.

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Other memo table (その他メモ) with an auto-check section (自動失敗チェック).